

JONATHAN LAM

UI Designer & Developer



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WHO AM I

I love to create engaging, accessible, appealing, graphics and wireframes, using structured semantic markup. As a UI developer, I believe that a website should be enjoyed with ease, utilizing intuitive interactions and experience design. When researching design problems, I utilize all of my skills and experiences to find the right solution.

CAPABILITIES / SKILLS

Adobe

Dreamweaver
Photoshop
Illustrator
InDesign
Premier
Fireworks
AfterEffects

Design

Typography
User Experience
User Interface
Color Theory
Keynote
Interface

Scripting

HTML
CSS
JavaScript
jQuery
PHP
MySQL
AS 3.0
React.js

Microsoft

Word
Excel
Powerpoint

Languages

Vietnamese
Khmer
English

EDUCATION

The Art Institute of California — San Francisco

July 2011 - December 2014

Bachelor of Science in Web Design & Interactive Media

EXPERIENCE

iTutorGroup

May 2016 - July 2017

- Collaborate with key stakeholders to conceptualize new products, website, mobile, landing pages, and improve existing solutions.
- Create marketing material (Web banners, email marketing, etc).
- Develop usability testing protocols to ensure better user experience.
- Assist in managing testing session to improve current products.
- Create User experience specifications, mockups, and prototypes.
- Appropriate milestones during product development.
- Participating in daily scrum and spring planning.
- UI standards, information architect & best practices - maintain site UI architecture, file-naming, and file preparation conventions and procedures that provide consistency with respect to UI/UX development.

EatLove

March 2016 - September 2016

- Responsible for mocking up wireframes.
- Handling all of websites user interface.
- Implementing live prototype from mock ups
- Using languages React.js, HTML, SASS.
- Creating designs assets using Adobe Photoshop and Illustrator.
- Adobe Premiere and AfterEffect for video editing.

LK Tea & Grill

March 2016 - September 2016

- Responsible for all social media post.
- Creating designs assets using Adobe Photoshop and Illustrator
- Handling money

PROJECT/FIELDWORK

kDream

March 2014

- Use Facebook's API and took user's informations to create an application.
- Intergrated a share and like a post to Facebook.
- Use Adobe Photoshop and Illustrator to design logo and layout
- Intergrated with twitter Bootstrap framework.